Emmer Green Primary School
Termly Curriculum Overview

Year 1 Summer 2023

English

Text Genres
- Adventure and Trickster Stories
- Poetry with patterned and predictable structures
- Recounts

Word Work
- Using adjectives
- Using full stops and capital letters
- Joining clauses with 'and' and 'because'
- Using the prefix –un and the suffix -ing

You can help your child by:
- Regular reading and learning spellings

Mathematics

Key Objectives
- Counting up and down in 2s, 5s and 10s
- Understanding place value up to 100
- Using division to share into equal groups
- Using counting patterns to count multiplied groups
- Position and direction: looking at half and quarter turns
- Tell the time to o'clock and half
- Understanding halves and quarters
- Recognise coins and notes

You can help your child by:
- Learning their 2, 5 and 10 times tables
- Practising putting numbers into a word problem for children to solve
- Telling the time - o'clock and half past
- Counting to 100 and beyond

Topic—History / Geography

An Island Home
- Exploring Katie Morag stories, focusing on the Isle of Struay
- Comparing an island to our local area
- Looking at the human and physical geography of an island
- Creating a 3D representation of an island
- Revision of all the history/geography topics covered in Year 1

Science

Seasonal Changes
- Observing changes and describing the weather in spring and summer
- Collecting and recording data about weather
- Identifying signs of spring and summer
- Understanding how to be safe in the sun

Music
- Recognising note values and creating patterns
- Songs about animals including dinosaurs
- Class compositions using rhymes and stories about animals and dinosaurs

Art / DT

Printing
- Experimenting with different materials
- Exploring the work of Andy Goldsworthy
- Creating visual and tactile artwork

R.E.
- What makes somebody special
- Christianity
- Sikhism
- Exploring and understanding different beliefs

Computing
- Typing text to tell a story or give information
- Changing font size and colour to add affect
- Programme characters in Scratch Jr.
- Programme areas on a page to change the behaviour of the character

P.E.

Games
- Developing running and jumping skills
- Athletics
- Experiencing a variety of field games

Dance
- Creating dances to the theme of seasons.

PSHE

Relationships:
- Importance of friendships
- Feeling safe
- Changes and getting ready for Year 2

Economic Wellbeing:
- Where does money come from?
- Keeping money safe