

Emmer Green Primary School Termly Curriculum Overview

Year 4 Summer 2023

Mathematics

Science

Text genres:

- Instructions
- Fiction writing based on a text
- Explanation texts
- Performance Poetry

Spelling, punctuation and grammar

- Co-ordinating conjunctions
- Word classes e.g. nouns, verbs and adjectives

English

Inverted commas

You can help your child by:

- Hearing them read reguarly and using bookmarks to aid questioning on what they have read to check understanding
- Ensuring they complete Read Theory guizzes every week
- Checking their weekly spellings and reviewing

Topic—History / Geography

Ancient Romans

Learning about this ancient civilization, studying their lifestyle and cultural beliefs through:

- Looking at the history of Ancient Rome and its impact on modern day life
- Developing their understanding of the Roman ٠ invasion of Britain

- Addition and Subraction revision
- Revising methods used for multiplication and division
- Fractions
- Decimals
- Measurement, including money and time
- Comparing shapes and their . properties
- Position and direction
- Problem solving and applying in a range of contexts

You can help your child by:

- Supporting them with their • homework, by ensuring they complete Mathletics every week
- Practising their multiplication tables ٠ regularly up to 12x12
- Solving real life problems involving shopping, money, measures and time

Animals including humans

- Looking at the digestive system's different parts and their functions
- Investigating teeth and the particular functions
- Exploring tooth decay and positive ٠ dental hygiene

Sound

- Investigating different sounds, how • they are made and heard
- Looking at insulating sound

Our Roman Topic Day will be on Wednesday 5th July (non-dress up day)

Music

- Ancient Roman music and instruments
- Songs about the Romans
- Morse Code
- Note names and values



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We are programmers

- Use logo to control an on screen turtle. Create programs by planning, modifying, and testing commands to create shapes and patterns.
- Create simple games using scratch and look at the difference between countcontrolled and infinite loops, and use their knowledge to modify existing animations.

Art and DT

Textiles and Collaging

- Studying artists who work with textiles
- Using a range of materials and textiles

Design & Technology

- Designing and creating an electronic 'Buzz Wire game
- Creating an edible 3D insect

Religious Education

Sikhism

- Exploring how rules, codes and traditions shape a person's identity. Christianity
 - To understand how and if religious beliefs influence and encourage 'good' behaviour

Physical Education

- To develop hand-eye coordination skills in cricket and rounders, as well as teamwork and perseverance
- Apply skills to game situations, such as in cricket and rounders
- To develop a range of skills to use in athletic activities such as running, jumping and throwing.



Personal Social and Health Education

Economic Well-being

• Understand how to budget money in a real-life context.

Relationships and Changing Me

- Understand that jealousy is a negative emotion for me and others
- How to be a good friend and work on my friendships
- Understand how love feels and how loss can make you feel.
- Use memories of loved ones to help support my feelings of loss
- Puberty changes to the body in boys and girls (Term 6 - letter to parents to follow)

Modern Foreign Language (French)

- Counting in multiples of 10
- Writing short sentences using an adjective
- Reading and understanding a story in French
- Talking and writing about sports that we play using 'jouer' and 'faire'
- Discussing healthy and unhealthy food